Section 1 Constitution

1.1 NAME
The Association shall be called the New South Wales Primary Schools Sports Association (NSWPSSA).

1.2 MEMBERSHIP
(a) Region Primary Schools Sports Associations and invited Associations on payment of the prescribed affiliation fees shall be eligible for membership.
(b) Life Members.

1.3 OBJECTS
(a) To promote and organise such sporting carnivals and competitions at the State level as have been approved by the Director-General, Department of Education and Training.
(b) To organise and conduct such Interstate and International competitions and tours as have been approved by the Director-General, Department of Education and Training.

1.4 RESPONSIBILITY
The Association shall be responsible to the Director-General, Department of Education and Training through the New South Wales School Sport Unit.

All communications from the Association to the Director-General, Department of Education and Training will be addressed in the first instance to the Assistant Director-General responsible for School Sport.

1.5 SCOPE OF SERVICE
Boys and girls from the age of 8 years to 13 years 5 months in the year of competition, (Primary eligibility) attending Public Primary Schools and other schools by invitation, after affiliation, within the State of New South Wales shall be eligible to participate in competitions promoted by the Association.

1.6 EXECUTIVE
The Executive of the Association, which shall have powers to co-opt for specific purposes, shall consist of:
President
Senior Vice-President
Three Vice-Presidents
Honorary Treasurer
Senior Education Officer - Primary Sport (SEO)

These officers, with the exception of the Senior Education Officer, will be full time members of the teaching staffs of primary schools and their appointments are subject to ratification by the Director-General, Department of Education and Training. The Senior Education Officer will be a teacher appointed by the Director-General.

1.7 COUNCIL OF THE NSWPSSA
The Management and control of the Association shall be vested in a Council which at all times must consist of a minimum of eighty percent (80%) personnel from Government schools. The council will be made up of:
(a) Members of the Executive who shall have full voting rights.
(b) Two representatives nominated from the New South Wales Primary Principals Council who shall have full voting rights.
(c) Three delegates from each Region Primary School Sport Association and invited Association, two of whom must be school based, who shall have full voting rights. Such delegates shall be teachers employed by the New South Wales Department, Department of Education and Training or teachers from affiliated schools.
Such delegates to be approved by the appropriate Director or Association.
(d) Elected Conveners for each individual sport, who shall have the right to speak and move motions, but not to vote on any matter other than those pertaining to their particular sport.
(e) Life Members of the NSWPSSA in their own right, who shall be non-voting members.

Please Note: Where a sport has not completed its current year's activities at the time of the Annual General Meeting the incumbent conveners be empowered to complete that sport's activities.

1.8 MEETINGS
(a) Council meetings shall be held as required.
(b) Council meetings shall be called by the SEO, giving a minimum of fourteen (14) days notice in writing to the members of the Council. Despatch records showing record of notice of meeting having been sent shall be sufficient evidence of notice of meeting having been given.
(c) A special meeting of the Council may be called at the written request of seven voting councillors or by the Executive. Usual notice of meeting will be given for any such special meeting.
(d) The Annual General Meeting shall be held prior to the 1st December each year and shall be held separate from and immediately prior to the November General Council Meeting.
This Annual General Meeting shall:
Receive the President's Annual Report.
Receive an Executive Officers Report.
Receive the Treasurer's Report.
Determine the membership fee and determine the amount of out-of-pockets expenses to be paid to the Executive Members and Conveners.
Install the elected Executive Officers and Conveners for the ensuing year.
Elect Life Members (a list of life members will be presented in the meeting papers).
Receive and adopt the Returning Officer's Report on the election of Conveners.
Deal with other matters as determined by the meeting.

(e) A meeting of the Executive of the Association shall be held as required.
(f) The location of Council and/or Executive meetings shall be determined by the Council or Executive.

1.9 VOTING
(a) Each Councillor present and voting shall be entitled to one vote. In the case of equality of vote the Chairman shall have the casting vote.
(b) All voting members of the Council, except as outlined in Section 1.11 (a) (iii), present and voting, shall constitute the electorate for any election conducted at Council meetings.

1.10 ASSOCIATION CORRESPONDENCE
All correspondence sent in the name of the New South Wales Primary Schools Sports Association by the Secretariat, any of the Association's Sub-Committees, Executive Officers and Conveners must be sent over the signature of the SEO or President of the New South Wales Primary Schools Sports Association.

1.11 ELECTIONS
(a) ELECTION OF EXECUTIVE
(i) Nominations carrying the nominee's consent, Principal's approval and Region Sports Association's or invited Association's recommendation, for election to an Executive position, shall be lodged with the SEO, in writing, by 4.00 p.m. on the day of the first meeting of Council in Term 4 or by a time determined by the Executive should this meeting not be held.
(ii) Where there are insufficient nominations for any position on the day of the election, nominations will be called for and accepted from the floor of the meeting.
(iii) Members of the Executive shall be elected by the Region and invited Association delegates. Each Region and invited Association shall be entitled to three votes in the election for members of the executive, irrespective of the number of delegates present at that time of the election. In a case of emergency, fax/telephone votes will be accepted, provided they are received by the Returning Officer prior to the conduct of the ballot.
(iv) Election for single positions shall be by preferential voting for members of the Executive and shall take place at the Annual General Meeting each year. Persons so elected will assume office at the Council Meeting that follows the Annual General Meeting.
(v) Elections for multiple people in multiple positions in Executive elections shall be by first past the post on primary votes and shall take place at the Annual General Meeting each year. Persons so elected will assume office at the Council Meeting that follows the Annual General Meeting.
(vi) When a tie occurs in an executive selection a draw from the hat will be made to decide the election.

(b) ELECTION OF CONVENERS
(i) An application form listing all positions of Conveners and dates by which applications must be submitted, shall be sent to all schools prior to the commencement of Term Three each year.
(ii) Applications for election as a Conveners carrying the Principal's approval and comment from the appropriate Region Primary School Sports Association or invited Association, shall be in the hands of the SEO by the due date.
(iii) List of applicants and positions for which no applicants have been received shall be circulated to each Region Primary Schools Sports Association, invited Association and members of the Council of theNSWPSSA within three (3) days of the closing date for their consideration.
(iv) Election of Conveners shall be by preferential ballot at the Annual General Meeting each year. The new Conveners will assume office at the Council meeting that follows the Annual General Meeting.
(v) Positions for which no applications were received by the due date may be filled by the Council conducting an election based on nominations received at the first programmed meeting of 1st Term each year, at a subsequent meeting or as determined by the Council.

(c) ELECTIONS FOR MANAGERS AND COACHES
(i) An application form listing all positions for Manager and Coach and dates by which applications must be submitted, shall be sent to all schools at the commencement of each school year.
(ii) Applications carrying Principal's approval and Region Primary Schools Sports Association's or invited Association's comment must be in the hands of the SEO prior to the 1st March each year.
(iii) The appropriate sport sub-committees may make their comment on applications through the SEO to the Executive.
(iv) Election of Managers and Coaches shall be carried out by the Executive. Such election shall be submitted, sport by sport, for ratification by a programmed Council meeting in Term 1 of each year.

(v) In the event of the council not ratifying the executive recommendation an election for the position(s) shall be conducted. Elections shall be by preferential primary vote.

Elections for multiple positions with multiple candidates shall be by first past the post on primary votes. These elections shall take place at the first General Meeting each year.

(vi) A Coach of a New South Wales Primary Schools Sports Association team may not hold an official position with a 'like' regional team in the same year.

(d) ELECTION OF DELEGATES

The Council may elect delegates to those bodies approved by the Director-General, Department of Education and Training as having a bearing on the Primary Curriculum.

1.12 FINANCE

(a) The Financial year of the Association shall be the calendar year.

(b) All monies derived from the activities of the Association or from sources outside the Association shall be banked in the name of the Association by the Administrative Assistant without delay.

(c) The Administrative Assistant shall pay all claims against the Association as approved by the Council.

(d) The Administrative Assistant shall keep account of all monies received and disbursed and shall prepare financial statements for submission by the Treasurer at meetings of the Council and at such other times as the Executive may direct.

(e) The banking signatories shall be any two (2) of the following.

President
SEO - Primary Sport;
Treasurer; and
Administrative Assistant.

(f) All major expenditure for activities must receive prior approval. Authorisation to incur expenditure may be made by only one of the following:

President
SEO - Primary Sport;
Treasurer; and
Administrative Assistant.

(g) The Administrative Assistant, at the conclusion of each financial year, shall take appropriate steps to have the books of that year audited according to the Department of Education and Training requirements for the auditing of financial records prior to the Treasurer's presentation of the financial statement to the first Council meeting of the following year.

1.13 PLACEMENT OF RECORDS

Upon receipt and adoption by the Annual General Meeting, copies of the Annual Report and audited Financial Statement shall be lodged with the Department of Education and Training through the School Sports Unit. All schools, State and National libraries will be circularised with the minutes of the Annual General Meeting and the annual financial statement through the receipt of the NSWPSSA Sports Journal.

1.14 SUB-COMMITTEES

The Council may appoint sub-committees as and when required. The Executive shall be represented on all such sub-committees.

1.15 COMPETITION RULES

The Association shall determine rules, regulations and conditions for the organisation and control of competitions under its authorities.

1.16 LIFE MEMBERSHIP

(a) Life Membership of the Association may be conferred by the Council for distinguished service to sport within New South Wales Schools.

(b) Candidates for Life Membership will have made outstanding contributions to school sport over a lengthy period at various levels.

(c) Nominations must be submitted through their relevant Association or the State Executive accompanied by a statement of the qualifications of the nominee. Nominations should reach the Secretary before 31st October each year; be dealt with by the Executive for the same year and submitted to the Council for decision and election at the following Annual General Meeting.

(d) The Executive shall consider candidates for Life Membership and make recommendations to the Council. Not necessarily shall any or all candidates recommended be granted the honour of Life Membership.

(e) Life Members of the Association may attend meetings of Council, move or second motions, speak for or against any motion, but may not vote.
1.17 CRITERIA FOR SERVICE AWARDS
Candidates for Service Awards will have made outstanding contributions to a particular sport over a lengthy period at various levels.
(a) Nominations must be submitted by the convener of the particular sport accompanied by a statement of the qualifications of the nominee.
   Nominations should reach the Executive Officer in sufficient time that they can be dealt with by the Executive prior to the relevant State Carnival.
(b) The Executive shall consider candidates for Service Awards and make recommendations to Council. Not necessarily shall any or all candidates recommended be granted the Service Award.

1.18 AMENDMENTS TO CONSTITUTION
This Constitution may be amended by a two-thirds majority at any Council meeting, provided Notice of Motion has been given to all councillors at least one (1) calendar month prior to such meetings. Any amendments or additions so made will not become effective until approved by the Director-General, Department of Education and Training.
Section 5  State Carnivals

5.1 General Rules

5.1.1 Carnivals shall be held annually at a time and place as determined by the Council of the New South Wales Primary Schools Sports Association.

5.1.2 (a) Competing players shall be bona fide pupils of and enrolled at an affiliated school (Primary Eligibility) in New South Wales for at least one (1) month immediately preceding the date of the commencement of the carnival.

(b) All team officials must be currently employed, permanent, temporary or casual teachers of the New South Wales Department of Education and Training or the relevant education authority of the invited Associations and be appointed by the relevant associations.

Any other personnel must apply to and be approved by the NSW PSSA Executive.

(c) State Carnivals shall be conducted on a Boys/Girls basis. The concept shall apply to all events for all children 8-13 years within the K-6 concept of New South Wales Primary School Sport.

(d) Access may be provided for "accelerated learners", 11 years old or under attending secondary and/or central schools. It will be the responsibility of the feeder school, or nominated primary school, in liaison with the secondary school to provide the participation in NSW PSSA activities.

5.1.3 Each Region / invited Association may enter one (1) team. However, in the event of all Region / invited Association not participating in a State Carnival or where it is desired to have an even number of teams in the carnival draw, only one Region / invited Association may enter two (2) teams in any State Carnival at the invitation of the host Region / invited Association, subject to approval of that sport's sub-committee, and the Executive of the New South Wales Primary Schools Sports Association. In such cases the second team accepted from the one (1) Region / invited Association shall have full competition rights and members of that team shall be eligible for State selection if applicable.

5.1.4 State Carnivals may be held in the following sports:

- Athletics - Boys and Girls
- Australian Football - Boys
- Basketball - Boys and Girls
- Cricket - Boys and Girls
- Cross Country - Boys and Girls
- Golf - Boys and Girls
- Hockey - Boys and Girls
- Netball - Girls
- Rugby League - Boys
- Rugby Union - Boys
- Soccer - Boys and Girls
- Softball - Boys and Girls
- Swimming - Boys and Girls
- Tennis - Boys and Girls
- Touch - Boys and Girls

The highest possible level of competition is provided for girls in all competitions except for: Australian Football - Boys, Rugby League - Boys, and Rugby Union - Boys. Girls will have access to these sports, taking into account strength, stamina and physique.

5.1.5 At State Carnivals the number of members in Region / Association team shall be:

- Athletics Boys - as per entry sheet
- Athletics Girls as - per entry sheet
- Australian Football Boys - 22
- Basketball Boys - 10
- Basketball Girls - 10
- Cricket Boys - 12
- Cricket Girls - 12
- Cross Country Boys - as per entry sheet
- Cross Country Girls - as per entry sheet
- Golf Boys - as per entry sheet
- Golf Girls - as per entry sheet
- Hockey Boys - 13
- Hockey Girls - 13
- Netball Girls - 10
- Rugby League Boys - 17
- Rugby Union Boys - 22
- Soccer Boys - 14
5.1.6 For the purpose of identifying teams for State Carnivals, the numbers and colours are allocated as follows:

1. Sydney East -- Red / White / Royal Blue
2. Riverina -- Black / White
3. The Hunter -- Royal Blue / Gold
4. South Coast -- Royal Blue / Gold
5. Barrier (NSWPSSA Sub-Area) -- Gold / Red / Navy
6. North Coast -- Gold / Green
7. Sydney North -- Black / Red
8. Sydney West -- Blue / Black / Gold
9. Sydney South West -- Bottle Green / White
10. Western -- Red / Green
11. North West -- Sky Blue / Black
12. MacKillop -- Maroon / Sky
13. Polding -- Maroon / Gold
14. Combined Independent Schools -- Navy / Red / White

5.1.7 HOST REGION / ASSOCIATION

(a) The New South Wales Primary Schools Sports Association will pay an amount to be determined at a meeting of the Council to the host Region / Association towards the running costs of each State Carnival except Swimming, Athletics and Cross Country.

(b) The host Region / Association will issue invitations for all sports except Swimming, Athletics and Cross Country at least six (6) weeks prior to the carnival; such invitations will indicate:
   (i) Final date for acceptance of invitation and team lists.
   (ii) Venue for carnival.
   (iii) Billeting arrangements proposed and date for final numbers.
   (iv) Proposed accommodation arrangements for Managers including telephone number and cost.
   (v) Suggested travel arrangements.
   (vi) Lunch arrangements.
   (vii) Carnival levy.
   (viii) Time, date and venue of the pre-carnival Managers meeting and official dinner.

(c) Managers and Coaches will abide by the accommodation conditions provided.

(d) Host Region / Association shall notify, prior to visiting teams departure for the carnival venue, the:
   (i) Itinerary and venue.
   (ii) Billet's names and addresses.
   (iii) The draw.
   (iv) Other relevant information.

(e) Host Region / Association shall make all arrangements for grounds, first aid, lunches, necessary equipment, publicity, official dinner and qualified umpires or referees who shall be made aware of State Carnival Rules.

(f) Host Region / Association shall, in the case of inclement weather, be responsible for determining whether grounds nominated are fit for play.

(g) Host Region / Association shall convene all necessary meetings of Managers one of which must be held prior to the actual commencement of competition. Attendance, extenuating circumstances excepted, at meetings of Managers is compulsory for all Team Managers. At the pre-competition meeting of Managers, Carnival Rules and Regulations shall be discussed and local rules for the particular carnival formulated. Carnival rules cannot be changed at this meeting.

(h) Host Region / Association shall be responsible for notifying newspapers of the results of matches each day of the carnival. Information to the press other than carnival results may only be released through the President (or nominee) of the New South Wales Primary Schools Sports Association or the Carnival Manager.

(i) Host Region / Association shall be responsible for the submission of a written report by the date advised: to the Senior Education Officer, New South Wales Primary Schools Sports Association.

5.1.8 BILLETING

(a) Regional Sports and invited Associations are to advise preliminary billeting requirements through the respective Team Advice Sheet distributed by the host Region / Association by the due date.
(b) Any child who has requested a billet or failed to notify his/her Association that a billet was not required, must accept a billet.

(c) Any alteration to billeting requirements prior to a carnival/championship must be requested through the representative’s Area/invited Association.

(d) Final billeting requirements are to be submitted to the host area ten (10) days prior to the commencement of the carnival/championship. No alterations to billeting will be negotiated after 12.00(noon) of the Friday preceding the commencement of the carnival.

(e) No team member may withdraw from his/her billet at any time throughout the carnival/championship without the knowledge and approval of their team manager and the host Area / Association.

(f) The penalty for failing to abide by the above rules may include disqualification of the offending representative from the carnival/championship.

(g) Team members being billeted and the Region / Association team manager must arrive together at the billeting point at the time and place agreed by the host and competing Region / invited Associations.

5.1.9 PLAYING CONDITIONS

In all State Carnivals, except Athletics, Swimming, Cross Country, Cricket, Soccer and Rugby Union where points are allocated to a team, the system to be used shall be:

- Win - 3 points
- Draw - 2 points
- Loss - 1 point
- Forfeit - 0 points

5.1.10 CONDUCT OF COMPETITION

A State Carnival may be conducted in one of two ways as follows:

(a) FULL ROUND ROBIN

(i) Where there are seven (7) teams or less a full round robin will be played.

(ii) Each team shall play each other team at least once.

(iii) The team scoring the highest number of competition points shall be the winner.

(iv) Where a complete round robin is played and two teams or more finish in equal first place they will be declared joint premiers.

(v) Where two teams or more finish level on points for second or lower places, places shall be determined on percentages, i.e.:

\[
\frac{\text{points scored for}}{\text{points scored against}} \times \frac{100}{1} = \text{…….%}
\]

OR

(b) IN POOLS

(i) Where there are more than seven (7) teams a two (2) pool carnival will be played, except where rules for individual sports contradict.

(ii) The competing teams shall be drawn equally into two (2) pools. Placings to be decided on previous years results at that age level. For example: Pools:

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(iii) In each pool each team shall play each other at least once.

(iv) In the event of teams finishing level on points in a pool, the placings shall be determined on percentages, except where specifically indicated in the sport concerned.

RULES OF PERCENTAGES

Appplies as follows:

\[
\frac{\text{points scored for}}{\text{points scored against}} \times \frac{100}{1} = \text{…….%}
\]

(v) Once the placings have been decided in the two pools, two semi-finals will be played: Winner Pool A v Runner-Up Pool B; Winner Pool B v Runner-Up Pool A. The winning teams of each semi-final will meet in the final. In the event of a drawn final, joint premiers will be declared.

(vi) The losers of the semi-final shall meet to decide 3rd and 4th place in the carnival and the other teams shall play as follows to decide the remaining places: 3rd in each pool will meet to decide 5th and 6th places; 4th in each pool will meet to decide 7th and 8th places; 5th in each pool will meet to decide 9th and 10th places; 6th in each pool will meet to decide 11th and 12th places.
Note: CRICKET: The losers of the semi-finals shall be declared joint 3rd placegetters. The method of determining pool placements for teams placed equal 3rd for the following year shall be determined by: placement in pool; points; and quotient.

(vii) DRAWN SEMI-FINALS - See rules for individual sports

5.1.11 PROTESTS - Refer to individual sports.

5.1.12 COACHING BY TEAM MANAGEMENT
Coaching in the designated game intervals (ie quarter and half time, specific time-outs as in Basketball), through the ‘unlimited interchange’ or where such is part of the rules of the game eg Softball is permissible. Any such coaching must be appropriate and be conducted within the specified technical area by the Team Management.

In the sports of Golf and Tennis coaching is only permissible prior to the commencement of each match.

Only the Team Manager or medical adviser shall be allowed on the field of play when specifically called for.

5.1.13 Each sport shall adopt the game rules that are accepted by that sport's governing body in New South Wales, together with any modifications as adopted by the New South Wales Primary Schools Sports Association.

5.1.14 TROPHIES/AWARDS
a) An existing trophy (as approved by the New South Wales Primary Schools Sports Association) for the winning team together with New South Wales Primary Schools Sports Association pennants (winners and runners-up) for the individual members of the teams shall be the awards at any carnival conducted under the auspices of the New South Wales Primary Schools Sports Association.

Note: This does not apply to Athletics, Cross Country, Golf and Swimming.

b) At the carnivals involving team sports no individual awards will be presented for performance.

c) Appreciation pennants and appreciation gifts may be awarded at each State Carnival. The distribution of these shall be arranged by the Senior Education Officer, New South Wales Primary Schools Sports Association, in consultation with the Carnival Manager.

5.1.15 ALTERATION TO RULES
Alterations to the State Carnival rules should be effected in the year preceding the competition except in the case of Cricket, Softball, Golf and Athletics which may be effected at the second meeting of the year of competition.

5.1.16 STATE TEAMS
a) Pupils must compete at the relevant State Carnival in order to be eligible for selection in that State Team. The student must be representing their Region / Association. (Invitation teams while not called such are representing their Region / Association and are therefore eligible for State selection.)

b) State teams are selected according to rules as laid down by the Australian Schools Sports Council.

c) At the pre-competition meeting of Managers, State selectors shall be elected. If in attendance, the State Coach shall be, by virtue of the position, a member of the selection panel.

(i) It is the responsibility of the Selection Panel and/or Convener to: Prior to selection ensure all team managers have identified ineligible competitors. Competitors who turn 13 in the year of competition are ineligible for selection.

(ii) Prior to the announcement of the State Team the Selection Panel in consultation with Team Managers and Convener must check that the nominated members meet the necessary criteria.

(iii) It is the responsibility of the Selection Panel and/or Convener to provide the full name, school and area of each student selected to the official nominated to announce the State Team.

d) A levy shall be imposed for all team members taking part in Interstate Exchanges.

e) The New South Wales Primary Schools Sports Association will not be responsible for the cost of transportation of children involved in State selection trials, nor their costs involved in State teams assembling in Sydney or designated centres.

f) The following is to be listed as a carnival rule in the program of any State Carnival where a State team is selected.

"Interstate competitions are played under the rules of the Australian Schools Sports Council. These rules state that the age limit of a competitor is 12 years in the year of the competition. Since we have some 13 year old children in our Primary Schools, we allow them to compete for their Area at this open age carnival. 13 year old children are ineligible for selection in the 12 year old State team."

g) Discussions on candidates under consideration for State team selection during a State Carnival are CONFIDENTIAL. Under no circumstances are personnel involved in a State Carnival to indicate to team members, parents, etc., that a certain child is under consideration for a position in the State team.

5.1.17 ABANDONED STATE CARNIVALS - CONTINGENCY PLANS
a) If a State Carnival has to be aborted after the carnival has commenced, the carnival placings and the method of selection of a State team shall be determined by the Team Managers at a meeting chaired...
by the Convener/Carnival Manager in consultation with the President of the New South Wales Primary Schools Sports Association, or his/her nominee.

b) If at any time conditions should arise causing a State Carnival to be abandoned the decisions for such actions shall be determined by the President of the New South Wales Primary Schools Sports Association or his/her nominee in discussion with the Carnival Manager in a manner that they determine will cause least disadvantage to competing teams and individual children.

c) Notice of proposed actions will be made with maximum media coverage and fax messages sent to Head Office and Area Offices.

5.1.18 RESPONSIBILITY SWIMMING, ATHLETICS, CROSS COUNTRY and GOLF

a) The Convener through the State Association shall issue invitations to compete at least eight weeks prior to the carnival and shall indicate:

(i) Closing date for entries on the entry form,
(ii) Venue for carnival.
(iii) Date/s and starting time/s of carnival.
(iv) Conditions of entry.
(v) Entry costs, e.g. admission charges to pool or ground.
(vi) Time, Date and venue of the Managers meeting and official dinner.

b) The Convener shall be responsible for:

(i) Ground or pool hire, first aid, lunches, necessary equipment, publicity, the official dinner and referees who shall be made aware of State Carnival Rules.
(ii) In the case of inclement weather, determining whether the carnival shall proceed.
(iii) Convening all necessary meetings of Managers and/or officials.
(iv) Notifying the press of each day's results at the carnival. Information to the press other than carnival results may only be released through the President (or nominee) of the New South Wales Primary Schools Sports Association.

5.1.19 STATE GRANTS/SPONSORSHIPS

All requests for assistance from sporting bodies or sponsors must be sent through the Senior Education Officer, New South Wales Primary Schools Sports Association, and all grants should be received through this Association.

5.1.20 SERIOUS INCIDENT

In all State Carnivals when an incident of a serious nature occurs the following people should be immediately notified. School Principal(s)

- Relevant Area Sports Officer(s)
- Relevant NSWPSSA Convener
- Executive Officer NSWPSSA
- Relevant District Superintendents.

A serious incident report is available from the Executive Officer, NSWPSSA or the Region / Association Sports Officer.
Section 5.2  Athletics State Carnival Rules (Boys and Girls)

5.2.1 (a) Each Region / Association is eligible to enter three (3) competitors per event. Additional entries are considered where special circumstances occur.
(b) All competitors must compete in proper area/association uniform.

5.2.2 AGE DIVISIONS AND EVENTS

Age divisions are:
- 8 years, 9 years, 10 years, 11 years, 12 years, 13 years
- Senior: 11 years, 12 years, 13 years
- Junior: 8 years, 9 years, 10 years

A competitor whose significant birthday occurs during the current year is eligible for that age event only. No competitor shall enter both junior and senior events, nor in two age events, including relays.

Events are:

**TRACK**
- 100 Metres: 8 years, 9 years, 10 years, 11 years, 12 years, 13 years
- 200 Metres: Junior, 11 years, 12/13 years
- 800 Metres: Junior, 11 years, 12/13 years
- 4 x 100 Metres Relays: Junior, Senior, Nigel Bagley, Norman & Elizabeth Austen
- Students with a Disability: Junior 100m, Senior 100m, Junior 200m, Senior 200m

**FIELD**
- High Jump: Junior, 11 years, 12/13 years
- Long Jump: Junior, 11 years, 12/13 years
- Shot Put: Junior (2 kg), 11 years (2 kg), 12/13 years (3 kg)
- Discus: Junior (500gms), 11 years (750gms), 12/13 years (750gms)
- Students with a Disability: Junior Shot Put, Senior Shot Put, Junior Long Jump, Senior Long Jump

Events are conducted in boys divisions and girls divisions.

5.2.3 MARSHALLING

(a) To compete in an event a competitor must be at the marshalling point prior to the commencement of the first heat of the event.

5.2.4 STARTING AND LANE DRAW

(a) LANE DRAW: In the first round the lane draw order shall be drawn by lot. For the semi-final and final round, competitors shall be ranked in accordance with their positions and times in the previous round. (See IAAF Rule 166.4). Competitors must occupy the arranged positions regardless of any withdrawals.
(b) METHOD: The method of starting for 100m, 200m and relays shall be ‘On your mark - set - gun’. For the 800m the method shall be ‘On your mark - gun’.
(c) Starting blocks may be used, at the discretion of the athlete, in all laned track events, except where this contravenes any rule(s) made by the venue management on the use of starting blocks. Only starting blocks supplied at the Sydney Athletic Centre are permitted to be used.
(d) 800 METRES The start for the heats and finals of the 800 metres will be in lanes with the heats having up to two (2) competitors per lane.
(e) FALSE STARTS: Any athlete making a false start shall be warned. Any athlete(s) making further false starts in the race shall be disqualified from the race.

5.2.5 PLACEGETTERS

(a) At the completion of each race competitors must return to the finish line.
(b) Photo-finish and electric timing will determine all placing’s and times.
(c) Should photo-finish equipment malfunction then placegetters shall receive from the chief judge tokens denoting place gained. These must then be taken to the track recorder.

5.2.6 FINALISTS

5.2.7 Semi - Finalists & Finalists for track events will be determined in the following manner (this may be altered at the discretion of the Carnival Manager should the circumstances arise):
(a) 100 METRES: Heats to Semi-finals 1st, 2nd, 3rd and 4th from each of the heats plus the next fastest times to complete the field. Semi-finals to Finals 1st, 2nd and 3rd from each Semi-final plus the next fastest times to complete the field. It is intended that there will be 10 in the Final unless there has been an upheld protest in the Semi-finals or there a has been a tie for 10th fastest.
200 METRES AND RELAYS: Heats to Semi-Finals 1st and 2nd place from each of the heats plus the next fastest times to complete the field. Semi-Finals to Finals 1st, 2nd and 3rd place from each Semi-Final plus the next fastest times to complete the field.

800 METRES: 1st and 2nd place from each heat plus the next fastest times to complete the field of nine (9).

Where finals have to be abandoned placings will be determined by the times recorded in the heats.

5.2.7 OFFICIALS ON DUTY

Only the officials on duty at the time of the event and competitors shall be allowed on the enclosure. At the conclusion of the event competitors must leave.

NOTE: Parents, coaches and unauthorised persons are not allowed on the ground. Once competitors are in the hands of the officials controlling the event, they shall not receive any coaching or advice.

PENALTY: Disqualification of the competitor involved.

5.2.8 REFEREE

Rules to be observed shall be in accordance with the IAAF Handbook except where stated otherwise. The referee shall be the sole arbiter in points under dispute.

5.2.9 PROTESTS

As per IAAF Rule 146 (1), (2), (3), (5), (6) with the following variations:

1. Protests concerning the status of an athlete to participate in a competition must be made, prior to the commencement of such competition, to the Technical Delegate(s). Once the Technical Delegate(s) make a decision, there shall be a right of appeal to the Jury of Appeal.

3. Any protest shall, in the first instance, be made orally to the Referee by the Team Manager (who shall be a teacher).

5. The relevant Team Manager (who must be a teacher) only, may make a written protest to the jury if dissatisfied with the referee's decision. The protest may only be submitted on the supplied protest form and must be submitted within thirty (30) minutes of the announcement of the referee’s decision.

The Jury of Appeal shall be appointed by the Competition Director.

5.2.10 RELAYS

(a) The following events will be held Senior Boys Senior Girls Junior Boys Junior Girls Nigel Bagley Trophy Norm and Elizabeth Austen Trophy

(b) Relays shall be run on a circular track (4 x 100 metres).

(c) A team shall consist of 4 runners and a baton shall be carried.

(d) Lines shall be drawn 10 metres before each take-over zone and the person receiving the baton may stand anywhere within the area, i.e. members of the relay team other than the first runner may commence running not more than 10 metres before the "take-over zone" of 20 metres. The baton changes, however, must take place within the take-over zone. The take-over zone is 10 metres in front and 10 metres behind each starting point.

(e) (i) All runners must remain in their allotted lane until all teams are clear of the change-over area.

(ii) If the baton is dropped it shall be recovered by the athlete who dropped it. If it drops out of the team's lane the competitor may leave the lane provided they don't lessen the distance to be covered and no other athlete is impeded.

(f) TEAM ELIGIBILITY

(i) In each relay event each school may enter one team.

(ii) A boys team must consist of 4 boys from ONE school.

(iii) A girls team must consist of 4 girls from ONE school.

OR

(iv) An Association may nominate a composite team in the BOYS and/or GIRLS relays. A composite team may be entered from a Zone providing the total enrolment of the schools involved does not exceed 250 (K-6) pupils.

(v) The Nigel Bagley Trophy: The Nigel Bagley Relay must include students from schools with a total enrolment of more than 25 pupils but not exceeding 54 pupils. The combination of boys and girls in each team to be decided by the individual school BUT all children in the team must be enrolled at the same school. The classification of the enrolment will be determined by the February Staff Return.

(vi) The Norm & Elizabeth Austen Trophy: The Norm & Elizabeth Austen Relay must include students from schools with a total school enrolment not exceeding 25. The combination of boys and girls to form the team is the school's responsibility. ALL children in the team must be enrolled at the same school. The classification of the enrolment will be determined by the February Staff Return.

(g) Lanes are to be drawn for semi-finals and finals.

5.2.11 EQUIPMENT AND FOOTWEAR

Competitors must use the equipment provided by the Association or the Sydney Athletic Centre. All competitors must wear footwear. Spiked shoes are permitted except in the 800 metre event.
When spiked shoes are worn the maximum length for all track events and long jump is 7mm. For high jump it is 9mm.

5.2.12 FIELD EVENTS
In all field events except the High Jump, each athlete shall be allowed three trials and the eight athletes with the best valid performances shall be allowed three additional trials. Competitors shall use the equipment supplied by the Association, refer 5.2.3.

Ties
In field events, except for High Jump, the second best performance of the athletes tying shall resolve the tie. When necessary, the third best, and so on.

5.2.13 HIGH JUMP
(a) Competitors may have three (3) attempts in rotation at each height. Three (3) consecutive failures regardless of the height at which any of such failures occur, disqualify from further jumping except in the case of a tie for first place.
(b) The period allowed for a trial shall be: more than 3 competitors - 1 minute, 2 or 3 - competitors 1.5 minutes, 1 competitor - 3 minutes. Consecutive trials - 2 minutes.
(c) If an athlete returns from another event re-entry shall be at the existing bar height.
(d) In the event of a tie the best record on count back shall decide the place winners.

5.2.14 QUALIFYING DISTANCES/HEIGHTS
These will be determined by the Convener each year.

5.2.15 POINT SCORE
The point score shall be as follows:

<table>
<thead>
<tr>
<th>TRACK EVENTS</th>
<th>Heats</th>
<th>Semi Finals</th>
<th>Finals</th>
</tr>
</thead>
<tbody>
<tr>
<td>100, 200m:</td>
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</tr>
<tr>
<td>1st Place</td>
<td>6 Points</td>
<td>6 Points</td>
<td>12 Points</td>
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<tr>
<td>2nd Place</td>
<td>5 Points</td>
<td>5 Points</td>
<td>10 Points</td>
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<tr>
<td>3rd Place</td>
<td>4 Points</td>
<td>4 Points</td>
<td>8 Points</td>
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<tr>
<td>4th Place</td>
<td>3 Points</td>
<td>3 Points</td>
<td>6 Points</td>
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<tr>
<td>5th Place</td>
<td>2 Points</td>
<td>2 Points</td>
<td>4 Points</td>
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<tr>
<td>6th Place</td>
<td>1 Point</td>
<td>1 Point</td>
<td>2 Points</td>
</tr>
<tr>
<td>Relays:</td>
<td>Heats</td>
<td>Semi Finals</td>
<td>Finals</td>
</tr>
<tr>
<td>1st Place</td>
<td>12 Points</td>
<td>12 Points</td>
<td>24 Points</td>
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<tr>
<td>2nd Place</td>
<td>10 Points</td>
<td>10 Points</td>
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<tr>
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<td>8 Points</td>
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<td>16 Points</td>
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<tr>
<td>4th Place</td>
<td>6 Points</td>
<td>6 Points</td>
<td>12 Points</td>
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<tr>
<td>5th Place</td>
<td>4 Points</td>
<td>4 Points</td>
<td>8 Points</td>
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<tr>
<td>6th Place</td>
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<td>2 Points</td>
<td>4 Points</td>
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<tr>
<td>800m:</td>
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<td></td>
<td>Finals</td>
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<tr>
<td>1st Place</td>
<td>12 Points</td>
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<td>24 Points</td>
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<tr>
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<td>20 Points</td>
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<td>3rd Place</td>
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<td>16 Points</td>
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<td>12 Points</td>
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<tr>
<td>5th Place</td>
<td>4 Points</td>
<td></td>
<td>8 Points</td>
</tr>
<tr>
<td>6th Place</td>
<td>2 Points</td>
<td></td>
<td>4 Points</td>
</tr>
</tbody>
</table>

5.2.16 QUEEN ELIZABETH 11 TROPHY- Most Outstanding Athlete
The following criteria be used to determine the most outstanding athlete at the Annual NSWPSSA Athletics Championships. That points be allocated to competitors who finish 1st, 2nd, 3rd in their respective Finals events. That the points allocated be
1st Place - 10 Points
2nd Place - 6 Points
3rd Place - 2 Points
plus an additional 6 points for setting a new record or an additional 3 points for equalling a record. The establishing of a new record or equalling of a record will earn points in heats, semi-finals and finals.

5.2.17 THE COLGATE CUP
The Colgate Cup (or its equivalent) be awarded to the school that achieves the most points at the NSWPSSA Athletics Carnival.

5.2.18 DISCUS - SAFETY ISSUES
For discus activities the following safety strategies must be employed
(a) All discuses, must be of a rubber compound not wooden/metal.
(b) Ensure discuses being returned to the throwing area are carried.
(c) For group instruction in the standing throw ensure: throwers are at least 5 metres apart
left handed throwers are placed on the left side of the group.

(d) For group instruction in the turning throw:
ensure the turn is practiced with modified equipment or without a discus
where discus is to be thrown using the turn, ensure only one individual throws at the time
where throwing takes place, ensure other students are behind protective cages/barriers, well clear of
the wire
where no protective cage/barrier is available, ensure other students are at least 20 metres behind and
to the non-throwing side.
Protective cages or improvised barriers are recommended when using the turn (eg. fence, hockey
nets).
Section 5.3  Australian Football State Carnival Rules (Boys)

5.3.1 Refer to General State Carnival Rules.

5.3.2 (a) Where one (1) Region presently participating combines with a new Region or Regions to enter the State Carnival;

or (b) Where new Regions not previously participating wish to combine to enter a team in the State Carnival;

Then (c) Those Regions make application through their respective Region / Association PSSA to the NSWPSSA to combine and compete as one Region team. (Refer to Section 5.15.6)

5.3.3 All games should be played in correct attire. Jumpers must be numbered, no two (2) jumper numbers are to be duplicated, or interchanged, except in exceptional circumstances. Eg Jumpers ripped or soiled by blood.

5.3.4 Teams should assemble on the ground sidelines at least five (5) minutes prior to the scheduled starting time.

5.3.5 The duration of games shall be eleven (11) minutes for each quarter with four (4) minutes break at the end of the first quarter, six (6) minutes at the end of the second quarter and four (4) minutes at the end of the third. No time off for injuries.

5.3.6 All twenty-two (22) players shall be permitted to play during any one game using an interchange system provided only eighteen (18) are on the field at any one time.

5.3.7 DRAWN SEMI-FINALS
In the event of a drawn semi-final extra time of six (6) minutes each way will be played. If the scores are still tied the ball will be bounced in the centre and the first score will be declared the winner.

5.3.8 PROTESTS
Protests must be lodged, in writing, by the Team Manager (who must be a teacher), to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.3.9 A TRIBUNAL COMMITTEE
A Tribunal Committee of three shall be formed at the Manager's pre-carnival meeting to deal with any protests or with any player reported by an umpire.

5.3.10 PROTEST COMMITTEE
A protest committee consisting of the Carnival Manager and two (2) people elected at the Managers' meeting will hear all protests.

5.3.11 STATE SELECTION
(a) The selection panel shall be made up of the State Coach, State Convener and a Coach/Manager representing each of the two (2) pools elected at the pre-carnival manager's meeting.

(b) A state team of 23 players will be selected.

(c) Providing sufficient funds are available a further squad of 36 players shall be selected to attend a Development Camp.

5.3.12 RUNNERS
The use of runners will be determined at each carnival at the pre-carnival managers meeting. One team official acting as a runner from each participating team is to wear a uniform which is distinctive and identifiable to their Area Association team.

5.3.13 INTERCHANGE AREA
Will be the area directly in front of the team manager's interchange area. This coaching area is to be defined at the start of each game. All team interchanges are to take place from this area.

5.3.14 FOOTBALLS
In the event of wet weather, heavy dew or muddy ground conditions, wet weather footballs can be used, if available. The carnival convener or state convener will be given the responsibility of making this decision.

5.3.15 FOOTBALL SIZE
The match ball will be of leather or wet weather rubber composition and shall be the size 3 for 12 -13 years.

5.3.16 Region / Association teams shall consist of twenty-two (22) team players with all nominated players taking the field during every match. Injured players and late team withdrawals are the exception to this rule.

5.3.17 The 50 metre penalty rule applied in the National Football League rules shall be replaced by a distance of twenty five (25) metres
5.3.18 A field umpire may order a player from the field of play for:
(a) the remainder of the quarter or
(b) a period of ten minutes or
(c) the remainder of the match
For any action which is a reportable offence under AFL Rules. The penalty is to be conveyed to the appropriate Team Manager immediately after the infringement. The player can be replaced by a reserve player. For serious offences, the umpire has the power to report a player to the Tribunal.

A player dealt with by a field umpire under Rule 5.3.17 (iii), for deliberate violent play and subsequently found guilty by the Tribunal, shall be deemed ineligible for State Team selection for that year’s exchange.

5.3.19 CONDUCT OF COMPETITION
(a) 12 Team Australian Football Draw

<table>
<thead>
<tr>
<th>Pool A</th>
<th>Pool X</th>
<th>Pool Y</th>
</tr>
</thead>
<tbody>
<tr>
<td>Team 1</td>
<td>Team 5</td>
<td>Team 6</td>
</tr>
<tr>
<td>Team 2</td>
<td>Team 7</td>
<td>Team 8</td>
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<tr>
<td>Team 3</td>
<td>Team 9</td>
<td>Team 10</td>
</tr>
<tr>
<td>Team 4</td>
<td>Team 11</td>
<td>Team 12</td>
</tr>
</tbody>
</table>

Ranked on the previous year's results.
All teams are to play each other once in Pool games. 18 games in Round 1
Pool A, Pool X and Pool Y teams then ranked 1 - 4 after initial round.
Pool A teams and the top 2 teams in Pool X and Y will progress to quarter finals.

Game A Team 1 v Team 8 (2nd Place Pool Y)
Game B Team 2 v Team 7 (2nd Place Pool X)
Game C Team 3 v Team 6 (1st Place Pool Y)
Game D Team 4 v Team 5 (1st Place Pool X)

Winners progress to semi final series
Team 1 v Team 4
Winner Game A v Winner Game D
Team 2 v Team 3
Winner Game B v Winner Game C
Winner to Final

Loser to play off for 3rd/4th
Team 1 v Team 2
Team 3 v Team 4

Game E - Highest ranked loser v 2nd Highest ranked loser 5th / 6th
Game F – 3rd Highest ranked loser v 4th Highest ranked loser 7th / 8th

9th - 12th Game G 3rd Place Pool X v 4th Place Pool Y
Game H 3rd Place Pool Y v 4th Place Pool X

9th - 10th Game I Winner Game G v Winner Game H

11th - 12th Game J Loser Game G v Loser Game H

(b) In each division, each team shall play each other once.
(c) In the event of teams finishing level on points in a division, the placings shall be determined on percentages as per Rule 5.1.10 (b) (iv).
(d) Field umpires will throw the ball up, rather than bounce the ball, during the match.
Section 5.5a  Cricket State Carnival Rules (Boys)

5.5a.1 Refer to General State Carnival Rules.

5.5a.2 All players shall wear cricket attire.

5.5a.3 The matches shall be played under the current Laws of Cricket and the experimental laws of Cricket in Australia subject to any variations herein.

(a) No fieldsman is allowed to field within ten (10) metres of the batsman on strike except those fielding within an area from point to wicketkeeper on the off side of the wicket.

(b) Any delivery that passes above the shoulder of a batsman in his normal batting stance shall be called a NO BALL.

(c) Any full pitch delivery which passes above the waist height of a batsman when in his normal stance shall be called a NO BALL, regardless of whether he attempts a shot.

(d) A team will consist of eleven (11) players, however, a batting twelfth (12th) man can be named prior to the commencement of the game to enable twelve (12) players to participate in the match. This player may bowl and keep wicket but not bat. The umpire will be informed. If a team has thirteen (13) players the thirteenth (13th) man shall be nominated prior to the toss and his name entered into the scorebook. This player may field but shall not bat or bowl. Only one player may be interchanged at a drinks break, or at the 10th, 20th, 30th, 40th overs. Interchanged players are permitted to bowl immediately upon their return to the field. Drinks breaks will be taken at then end of the 17th and 34th overs.

(e) Each bowler may bowl eight (8) overs only.

(f) In the event the number of overs in an innings being reduced, the maximum overs per bowler shall be determined by the number of overs to be received by the batting team, divided by four (4). (Fraction to be ignored).

(g) In all programs, games of thirty (30) overs or less and practice sessions conducted by the NSWPSSA a maximum of three (3) consecutive overs per spell shall be allowed. The only exception will be for the State Carnival which involves fifty (50) over games. Here a maximum daily allocation of eight (8) overs will be allowed. These must be bowled in no more than four (4) overs per spell.

(h) Penalty runs in Law 42.7 do not apply.

5.5a.4 (a) Cricket balls are to be supplied by the State Association and are to be a 142g two-piece leather ball of recognised brand.

(b) Grounds are to be arranged by the convening Area / Association Sports Officer. All matches are to be played on turf where possible. Where covers are available, they should be used. Synthetic or concrete covered with matting are to be used if turf wickets are unavailable due to inclement weather or unforeseen circumstances.

(c) The host Area / Association, where possible, is to supply some form of portable scoreboard, showing runs scored, plus the number of overs completed.

(d) The convening centre shall make every endeavour to arrange for the attendance of a qualified ambulance officer at all matches.

(e) No team official, umpire or spectator shall coach a team whether by voice, signal or any method while a match is in progress.

(f) Team managers may accompany drinks on to the field and speak to their players.

5.5a.5 HOURS OF PLAY

(a) First session:

(i) A minimum of fifty (50) overs if the team batting first is not dismissed.

Or (ii) Three (3) hours duration if the team batting first is dismissed in less than forty seven (47) overs. Appropriate drink breaks are to be taken. The lunch break is to be twenty five (25) minutes duration.

(b) Second session:

(i) A minimum of fifty (50) overs where the team batting second is not dismissed.

Or (ii) Three (3) hours duration with appropriate drink breaks taken.

5.5a.6 DIVIDED OVERS

Each team, unless previously dismissed, shall have its first innings compulsorily closed at the conclusion of the fiftieth (50th) over. In the event of both teams concluding their first (1st) innings, whether compulsory or otherwise, before the time set for the close of play, the match shall continue under normal conditions until that time. In the first (1st) innings of each team, the scorers shall notify the umpires by clear signal at the end of the forty-fifth (45th) over, and the umpires, in turn, shall notify the batsmen and the captain of the fielding side. If a bowler is unable, for any reason, to complete an over, the remaining balls of that over shall be bowled
immediately by any other bowler, provided that such part of an over shall be counted as an over for the purpose of Law 24 of the "The Laws of Cricket".

5.5a.7 LATE STARTS
If a match cannot commence within sixty (60) minutes of the set starting time owing to weather or the state of the ground and it not being possible for each side to receive its full quota of fifty (50) overs the number of overs shall be reduced by the formula of a reduction of one (1) over per team for every six (6) minutes of time lost. A match shall not commence unless it is possible for each side to receive at least twenty-five (25) overs in its first innings. Upon commencement of the match the number of overs shall remain unalterable.

In the first session of matches which start at the starting time, the total loss of sixty (60) minutes play must occur before overs are deducted.

In the event of conditions preventing the team batting second from receiving its quota of overs, the match shall be decided on the comparison of the RUN RATES OF BOTH TEAMS. These run rates are calculated by dividing the total runs scored by the total number of overs bowled. For the purpose of the RUN RATE calculations ONLY, each legitimate ball bowled shall count as one sixth (1/6) of an over.

Where a team has been dismissed or has declared its innings closed before receiving its full quota of overs its RUN RATE shall be calculated by dividing the total runs scored by the quota of overs it should have received. All this is provided a minimum of twenty five (25) overs has been completed by each side. A team with the better RUN RATE shall be the winner.

5.5a.8 CHANGES OF INNINGS
Should an innings close within twenty (20) minutes of the time set for an adjournment, that adjournment shall be taken immediately at the close of the innings, and the normal ten (10) minutes interval between innings shall not then be allowed.

5.5a.9 Days 1, 2, 3 and 4
The teams are seeded 1-14 on the previous years results and on Day 1 - 1 v 8, 2 v 9, 3 v 10, 4 v 11, 5 v 12, 6 v 13, 7 v 14. At the conclusion of Day 1, the seven winning teams and the losing team with the highest quotient move to the right of the draw. Remaining teams (6) move to the left. Following Day 2 and Day 3 all winning teams continue to the right and the remaining teams with one or more losses continue to the left. On Day 4 the losing semi finalists will play off for the positions 3 and 4 and the remaining teams will play off for positions 5 to 14.

On Days 2 and 3 and on both sides of the draw teams will be seeded 1 v 8, 2 v 7, 3 v 6, 4 v 5 etc, and on Day 4 matches will be played 5 v 6, 7 v 8 etc, according to the following criteria:

a) Points  
b) Win/Loss Ratio  
c) Quotients. Written results of each game must be submitted to the Convener/Carnival Manager before quotients are finally determined.

NOTE: However, if two (2) teams have previously met, the Carnival Manager may adjust the order so that those teams play against other teams using the criteria as presented above. On Day 4 this may result in four (4) teams playing off for two (2) positions eg, 5 v 8 and 6 v 7 playing off for positions 5 and 6.

5.5a.10 PROTESTS
Must be lodged, in writing, by the Team Manager (who must be a teacher) to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.5a.11 JUDICIAL COMMITTEE
A Judicial Committee of three (3) shall be formed at the Manager's Pre-Carnival Meeting to deal with any protests or with any player reported by an umpire.

5.5a.12 POINTS SCORE
First innings win - 6
Loss on first innings - 1
Draw for any reason - 3
Tie on first innings - 3

5.5a.13 PROTECTIVE APPAREL
Batsmen must wear a properly fitting batting helmet. The wicketkeeper must wear such a helmet when standing up to the stumps.
Section 5.5b  Cricket State Carnival Rules (Girls)

5.5b.1 Refer to General State Carnival Rules.

5.5b.2 All players shall wear cricket attire.

5.5b.3 The matches shall be played under the current Laws of Cricket and unless otherwise stated hereunder, experimental rules shall not apply.

(a) No fielder is allowed to field within ten (10) metres of the batswoman on strike except those fielding within an area from point to the wicketkeeper on the off side of the wicket.

(b) Any delivery that passes above the shoulder of a batswoman in her normal batting stance shall be called a NO BALL.

(c) Any full pitched delivery which passes above waist heights of a batswoman when in her normal stance shall be called a NO BALL, regardless of whether she attempts a shot.

(d) A team shall consist of eleven (11) players, however, a batting twelfth (12th) woman can be named prior to the commencement of the game to enable twelve (12) players to participate in the match. This player may bowl and keep wicket but not bat. The umpire will be informed. Unless a player is injured the interchange of players to enable the nominated twelfth (12th) player to field will take place at the end of the fifth (5th), tenth (10th), fifteenth (15th) and twentieth (20th) over and at the end of the thirteenth (13th) over when drinks are taken. Interchanged players are able to bowl immediately upon their return to the field in conjunction with Rule 5.5b3 (f).

(e) Each bowler may bowl five (5) overs only. All overs are to be six (6) ball overs and a maximum of two (2) extra balls only may be allowed before the over must be finished with the exception of the last over of the innings where six (6) legal deliveries must be bowled.

(f) In all games of twenty five (25) overs or less a maximum of three (3) consecutive overs per spell shall be allowed and the break between spells will be the equivalent number of overs bowled from the same end as the bowlers immediately concluded spell. In the event of the number of overs in an innings being reduced the maximum overs per bowler shall be determined by dividing the number of overs to be received by five (5). (Fractions to be ignored).

(g) A batswoman shall retire at 50, or the scoring shot that takes her past 50. The retired batswoman shall be able to return after all other batswomen have been dismissed or compulsorily retired. A retirement shall not count as a dismissal for calculation of quotients.

5.5b.4 (a) Cricket balls are to be supplied by the State Association and are to be a two-piece leather ball of recognised sponsorship brand weighing 142 gms.

(b) Grounds are to be arranged by the convening Area Sports Organiser. All matches are to be played on either synthetic covered concrete or turf wickets. Boundaries are to be 45 metres from the pitch. Where covers are available, they should be used.

(c) The host Area / Association, where possible, is to supply some form of portable score board, showing runs scored, plus the number of overs completed.

(d) The convening centre shall make every endeavour to arrange for the attendance of a qualified ambulance officer at all venues.

(e) No team official, umpire or spectator shall coach a team whether by voice, signal or any other method while a match is in progress.

(f) Team managers may accompany drinks on to the field and speak to their players.

(g) When the team batting second passes the opposition score, that team's will be recorded for the purpose of deciding quotients. The game shall continue for the allotted overs unless both managers agree to end the game.

5.5b.5 HOURS OF PLAY

(a) Two (2) matches shall be played each day when required.

(b) Each session will consist of fifty (50) overs maximum with a ten (10) minute break between innings.

(c) A lunch break of no less than thirty (30) minutes and no more than forty five (45) minutes shall be taken between the morning and afternoon sessions.

5.5b.6 DIVIDED OVERS

Matches shall be no more than fifty (50) overs and shall not exceed three and a half hours in duration. The team batting first shall bat for twenty five (25) overs unless dismissed beforehand. The team scoring the greater number of runs will be declared the winner.

5.5b.7 LATE STARTS

(a) In the event of a match not being able to start on time owing to weather or the state of the ground and it not being possible for each side to receive its full quota of twenty-five (25) overs, the number of overs to be bowled in the first innings of each team will be reduced at the discretion of the Carnival Convener. If a match cannot commence within sixty (60) minutes of the set starting time the number of overs shall be reduced by the formula of a reduction of one (1) over per team for every six (6) minutes of time lost. A match shall not commence unless it is possible for each side to receive at least fifteen
(15) overs in its first (1st) innings. Sessions of play for matches starting late will be determined by the host Area / Association. Upon commencement of the match the number of overs shall remain unalterable.

(b) In the event of conditions preventing the team batting second (2nd) from receiving its quota of overs, the match shall be decided by a comparison of the RUN RATES OF BOTH TEAMS. These run rates are calculated by dividing the total runs scored by the total number of overs bowled. For the purpose of the RUN RATE calculations only, each legitimate ball shall count as one sixth (1/6) of an over.

Where a team has been dismissed before receiving its full quota of overs its RUN RATE shall be calculated by dividing the total runs scored by the quota of overs it should have received. All this is provided a minimum of fifteen (15) overs has been completed by each side. The team with the best RUN RATE shall be the winner.

5.5b.8 DAYS 1, 2, 3 and 4
The teams are seeded on the previous years results and divided into two (2) pools. Pool A and Pool B. Matches between the teams from different pools, except for positional play-offs, do not count for points.

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<th>Pool A</th>
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Positional Play Offs
- 1st Pool A v 1st Pool B
- 2nd Pool A v 2nd Pool B
- 3rd Pool A v 3rd Pool B
- 4th Pool A v 4th Pool B
- 5th Pool v 5th Pool B
- 6th Pool A v 6th Pool B
- 7th Pool A v 7th Pool B

Presentation and announcement of the State Team.

5.5b.9 PROTESTS
Must be lodged, in writing, by the Team Manager (who must be a teacher) to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.5b.10 A JUDICIAL COMMITTEE
A Judicial Committee of three (3) shall be formed at the Manager's Pre-Carnival Meeting to deal with any protests or with any player reported by an umpire.

5.5b.11 POINTS SCORE
- First innings win - 6 points
- First innings loss - 1point
- First Innings tie - 3 points
- Draw match - 3 points

5.5b.12 PROTECTIVE APPAREL
Batswomen must wear a properly fitting batting helmet. The wicketkeeper must wear such a helmet when standing up to the stumps.
Section 5.6 Cross Country State Carnival Rules (Boys and Girls)

Refer to General State Carnival Rules.

5.6.1 The Carnival is to be held in Term Three (3) each year.

5.6.2 (a) Each Region / Association may enter a maximum of six (6) competitors per event. A Region / Association team event will be conducted in each age division from the best of the four (4) runners.

(b) Events for Students with a Disability (SWD) are conducted at the Primary Cross Country Carnival. Each Region / Association may enter two (2) students with a disability in the following events: Boys 8/9 Years, Girls 8/9 Years, Boys 10 Years, Girls 10 Years, Boys 11 Years, Girls 11 Years, Boys 12 Years, Girls 12 Years, Boys 13 Years and Girls 13 Years.

(c) Entry Criteria - Students with a Disability.

To be eligible to compete a SWD must meet the following criteria.

Each Region will be eligible to enter two (2) competitors per event, per gender to compete at the State Carnival.

All SWD's at the primary level will be running with their peers over the same distance. i.e. 8/9 and 10 years - 2 km, 11, 12 and 13 years - 3 km.

Each SWD must compete in Regional Uniform.

The qualifying time for SWD's is Primary Boys and Girls 8/9, 10 years - 13 minutes, 11, 12 and 13 years to be listed in Rule 5.6.10.

Each SWD must compete the classification documentation for their disability category (prior to the State Carnival) and forward to the Regional Sports Officer prior to the State Carnival.

Placings for Primary events will be determined using the multidisability formula i.e., comparing the athletes time to the 5000m time for their classification and determining the percentage. All percentages for all disability classes will be calculated and the highest percentage wins, second highest second etc.

NOTE: Eligible students must choose prior to competing whether they will compete as an SWD or as an abled body athlete. If competing as an SWD they must complete the classification documentation.

Eligible for Primary
   Intellectually Disabled - ID (T20)
   Hearing Impaired - HI (T01)
   Physical Impairment (PI) This will be restricted to Cerebral Palsy - CP 7 and CP 8 (T37 or T38) or Amputee T45 or T46 or Visually Impaired - T 12 and T13.

5.6.3 LIST OF EVENTS

Girls 8/9 years - 2000 metres
Boys 8/9 years - 2000 metres
Girls 10 years - 2000 metres
Boys 10 years - 2000 metres
Girls 11 years - 3000 metres
Boys 11 years - 3000 metres
Girls 12/13 years - 3000 metres
Boys 12/13 years - 3000 metres

** The distances run are to remain in accordance with A.S.S.C. distances/standards.

5.6.4 JUDGING/RECORDING

(a) Judges give a place card to each competitor as they finish.

(b) Competitors line up in finishing order and proceed to the recorders.

(c) Recorder one (1) records the place of each competitor (in his/her Region / Association column on "the pointscore sheet"). The best four (4) places for each region are totalled to arrive at the team pointscore (and hence place) for each age division.

(d) Age division pointscores are totalled to determine overall pointscores and carnival placings.

(e) Recorder two (2) records the name and Region / Association of the 1st seven (7) placegetters on "the major placings sheet".

(f) Competitors retain their own place card as a record of their finishing position. Team managers will be given participation certificates to hand on to team members.

(g) The first seven (7) placegetters in the 10, 11, and 12 divisions will be retained by the "two (2) outfitters" to be measured for state team apparel.
5.6.5 SCORING

(a) Points are scored against each team for positions finished.
   Note: The best (lowest) four (4) places only are counted towards the team point score.
(b) The Region / Association with the lowest aggregate in each division will be Champion Region / Association in that Division.
(c) The Region / Association with the lowest aggregate over all divisions will be the Overall Champion Region / Association.
(d) Competitors who fail to finish receive last place plus one (1).

5.6.6 PROGRAM
Program and Timetable to be at the Convener's discretion.

5.6.7 MEDALLIONS
Medallions are to be given as follows: Individual Events: 1st, 2nd, 3rd
Team Events, 1st, 2nd, 3rd (to all six (6) team members)

Note: Where a tie occurs in a teams event placing, the team that has all their four (4) runners in first shall be used to decide the placings.

5.6.8 RULES
(a) Footwear must be worn by all competitors. Spiked Footwear is not permitted due to safety reasons related to a pack start.
(b) No pushing, tripping or interference with other competitors is allowed.
(c) No competitor is to receive assistance or refreshments during the race.
(d) All competitors must compete in Region / Association uniforms.
(e) The Carnival Manager retains the right to alter the program if need be.
(f) The NSWPSSA retains the right to include additional entries.
(g) Protests must be made in writing by the Team Manager and handed to the Carnival Manager within ten (10) minutes of the completion of the relevant event.
(h) Asthma medication is permitted to be taken during the course of the competitor's event.

Protests will be heard by the Protest Committee consisting of the Carnival Manager and two (2) others elected at the Pre-Carnival meeting of Managers and Officials.

5.6.9 THE START
The announcer shall call competitors to the marshals who shall line competitors across a single line. Starting command shall be: 'On Your Marks' followed by a firing of the starter's gun.

A second firing shall indicate a recall.

5.6.10 The Qualifying times used in determining eligibility for the inclusion at the NSWPSSA State Carnival:
Class: 8/9, 10, 11 and 12/13 Years

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<thead>
<tr>
<th>Class</th>
<th>Girls</th>
<th>Boys</th>
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<td>T01</td>
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<td>T46</td>
<td>12:00.00 19:00.00</td>
<td>T46</td>
</tr>
</tbody>
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Note: (i) The first five (5) placegetters qualify as state team members. The sixth and seventh (6 - 7) are reserves and are measured in case of withdrawals.
(ii) There is no 8/9 year division at the interstate level. Children are not permitted to compete out of their age group.
Section 5.8 Hockey State Carnival Rules (Boys and Girls)

5.8.1 Refer to General State Carnival Rules.

5.8.2 Players shall wear the Region/Association uniform to be clearly numbered.

5.8.3 A full round robin carnival will be played where possible.

5.8.4 Each match shall have one clean plastic hockey ball in good condition.

5.8.5 (a) Competing Region / Associations are responsible for providing their own playing equipment – sticks, kickers, etc.
(b) Goalkeepers must wear as part of their protective equipment, a helmet and mask, chest protection, gloves, leg pads and kickers. Should a goalkeeper be incapacitated, suspended, or substituted, the nominated field player, in assuming the privileges of a goalkeeper, must wear a protective helmet and mask, chest protection, gloves, leg pads and kickers. The nominated player shall be permitted to put on protective gear without undue delay.
(c) It is compulsory for all field players to wear shin pads and mouthguards.
(d) Players are not to wear any jewellery. If it cannot be removed, it must be taped to cover.

5.8.6 (a) The period of play shall be two (2) halves of twenty five (25) minutes each with a five (5) minute interval.
(b) If there are more than twelve (12) teams and there are only two (2) artificial surfaces available, then the period of play shall be two (2) halves of twenty (20) minutes each with a five (5) minute interval.
(c) There is no time off allowed for injury.

5.8.7 Team Managers will act as umpires and scorers, if required.

5.8.8 Umpires will be responsible for recording goals scored on the score card.

5.8.9 (a) A penalty corner, if already awarded, will be taken.
(b) A penalty stroke, if already awarded, will be taken.

5.8.10 PLACE IN POOLS
When the carnival is played in pools, the places in the pools shall be decided as follows:
(a) Points
(b) Goal differences
(c) Greater number of goals for
(d) Goal averages (i.e. GOALS FOR divided by GOALS AGAINST)
(e) The result of the game the teams played in the pool
(f) If the teams are still level, each team takes five (5) penalty strokes alternating using five (5) different players. Team to receive first penalty strokes decided by toss of a coin. The team scoring the most number of goals is declared the winner.
Should the score still be equal, alternate penalty strokes by different members of each team until an equal number of each team has been attempted and a team has an advantage. This may recommence with the original five (5).

NOTE: The maximum score difference of nine (9) goals will apply in any match.

5.8.11 DRAWN SEMI-FINAL
(a) In the event of a drawn semi-final five (5) minutes each way extra time will be played.
(b) If the game is still drawn a maximum of five (5) minutes extra time each way be allowed unless a goal is scored. When the goal is scored that team is immediately declared the winner.
(c) If the game is still drawn, the team that finished first in its pool is declared the winner.

5.8.12 In the event of a drawn final the teams are declared joint winners.

5.8.13 The rules of play and field markings shall be those of the International Hockey Board.
(a) Interchange may be used during the game.

5.8.14 DISCIPLINARY COMMITTEE
A three (3) person disciplinary committee comprising (a) Carnival Manager, (b) RSO or Convener, (c) State Coach or Convener shall be formed at the commencement of each carnival to deal with any player sent off for the remainder of the game (red card) or receives two (2) temporary suspensions (yellow card). Team Manager(s) of player sent off plus opposition team manager(s) shall be added to disciplinary committee, if necessary.
5.8.15  PROTESTS
Protests shall be lodged by a Team Manager (who must be a teacher) in writing within thirty (30) minutes of the conclusion of the game in which the protest emanated. The protest shall be handed to the Carnival Manager.
The protest committee shall consist of three (3) persons:
(a) The Carnival Manager.
(b) The Region / Association Sports Officer or Convener.
(c) The State Coach or Convener.
   If either (b) or (c) cannot be filled an alternate (elected at the managers’ meeting) not concerned with the game from which the protest occurred, shall substitute.

5.8.16  INTERCHANGE
(a) May be made at any time without stopping play.
(b) Is unlimited in number during a game.
(c) Is permitted at any time except that no player shall be changed after the awarding, and before the completion of a penalty corner or stroke.
(d) Is permitted after a player has left the field.
(e) Must be made at the halfway line on the side of the field decided by both teams and umpires.
(f) Shall not apply to a suspended player.
Section 5.12 Football State Carnival Rules (Boys and Girls)

5.12.1 Refer to General State Carnival Rules.

5.12.2 A maximum of 14 players per team. Shirts must preferably be numbered one (1) to fourteen (14) and must not be interchangeable. The goal keeper must wear a distinguishing shirt.

5.12.3 Football shall be size four (4).

5.12.4 Teams shall assemble on the ground side lines at least five (5) minutes prior to the scheduled starting time.

5.12.5 The duration of matches shall be:
   (a) Pool matches twenty (20) minutes per half for seven (7) team pools and twenty four (24) minutes per half for six (6) team pools with a five (5) minute half time break.

   Draw will be:
   |
   Tuesday       Wednesday
   ---           ---
   Pool A       Pool A
   Pool B       Pool B
   Pool A       Pool A
   Pool B       Pool B
   Pool A       Pool A
   Pool B       Pool B

   (b) Semi Finals and the Final shall be twenty five (25) minutes per half with a five (5) minute half time break.

5.12.6 (a) Each team may make unlimited interchanges during a game.
   (b) Interchanges shall take place on the sideline at the interchange zone at any stoppage in play after the referees permission has been obtained.

5.12.7 In all matches the referee shall be the sole timekeeper and allow for injury time, substitutions and other stoppages.

5.12.8 Corner kicks shall be taken eight (8) metres from the penalty area. This mark shall be defined prior to the carnival commencing.

5.12.9 The point score for all pool games will be:-
   Win - 4 points
   Draw - 2 Points
   Loss - 1 point

5.12.10 (a) In the case of a tied position in pool placings, positions shall be determined by:
   (i) Goal difference
   (ii) Highest number of goals scored for
   (iii) Corner kick difference
   (iv) Highest number of corners for
   (b) In games to determine final placings, positions will be determined by, in order
   (i) A playoff game i.e. 4th Pool A versus 4th Pool B
   (ii) Corner kicks if drawn on goals
   (iii) Points gained in pool games
   (iv) Goal difference in pool games
   (v) Highest number of goals scored for in pool games.

5.12.11 DRAWN SEMI-FINAL
   (a) In the case of a drawn semi-final, then five (5) minutes each way extra time shall be played.
   (b) In extra time, the golden goal rule shall apply. i.e The team scoring the first goal in extra time automatically wins the match.
   (c) If the score is still tied the team with the least number of corners awarded against them (during the whole match including extra time) will be awarded the match.
   (d) After extra time when corners are equal the winner will be that team which was placed higher in their pool at the conclusion of the round robin matches.

5.12.12 DRAWN FINAL
   If, at the end of normal time, the final is a draw on goals, then the two (2) teams shall be declared joint winners.
   To determine placings for pools, refer to section 5.12.9.
5.12.13 DISCIPLINARY COMMITTEE
A three (3) person Disciplinary Committee shall be formed at the Managers’ Pre Carnival Meeting to deal with any player sent off or cautioned

5.12.14 PROTESTS
Must be lodged, in writing, by the Team Manager (who must be a teacher), to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.12.15 PROTEST COMMITTEE
A Protest Committee consisting of the Carnival Manager and two (2) people elected at the Managers’ Pre Carnival Meeting will hear all protests.

5.12.16 SELECTION COMMITTEE
The Selection Committee shall consist of the State Coach and two (2) Region / Association Managers elected at the Managers’ Pre Carnival Meeting.
Section 5.13 Softball State Carnival Rules (Boys and Girls)

5.13.1 Refer to General State Carnival Rules.

5.13.2 UNIFORMS
Players are to wear Area / Association uniforms that are numbered without duplication. Players can not take the diamond with a shirt that is not numbered, unless agreed upon at the Managers’ Pre-Carnival Meeting.

5.13.3 CONDUCT OF COMPETITION
(a) Where less than twelve (12) teams are present, a full round robin will be played.
(b) When more than twelve (12) teams are present, two (2) pools will be played with a crossover semifinal and finals for all placings being played.
(c) When twelve (12) teams are present, three (3) pools will be played. The seedings to be decided on previous year’s results.

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(ii) On the first day each team will play the other teams in their pool once. At the conclusion of Day 1 the teams will be ranked in order from 1 to 4 in each pool.
(iii) Teams ranked 1 and 2 in their pool are placed in Pool X to play each other once over the following two days.
Teams ranked 3 and 4 in their pool are placed in Pool Y to play each other once over the following two days.
(iv) Final positions will be determined on points gained from all games, with Pool X: 1st to 6th and POOL Y: 7th to 12th.

DRAW OPTION - Click here to download the draw option for 12 Teams.
(d) (i) In the event of two teams finishing level on points in a pool, the placings shall be determined by:
The result of the pool game between the two teams will determine the higher placing.
If the game was a draw, the higher placed team will be determined on the least number of runs scored against them throughout the round.
If the runs against were equal, the higher placed team will be determined on percentages.
If percentages were equal, the higher placed team will be determined on the high number of runners left on base in the game involving the two equal teams.
If runners left on base were equal, the higher placed team will be determined after a tie break is played which will be considered a continuation of the drawn game between the two equal teams.
(ii) In the event of three or more teams finishing level on points in a pool, the placings will be determined on percentages in the games involving only those teams.

(e) When two (2) pools are played and in the event of a drawn semi-final, a tie break will be played to determine the winner. In the event of the final being a drawn game, both teams will be declared joint winners.
(f) When two (2) pools are played and in the event of a drawn preliminary play off game, a tie break will be played to determine the winner.

5.13.4 (a) The host Area / Association shall supply bases, home plate, pitchers plates, a result sheet, a central timing device, team benches and shelters.
(b) Safety bases are to be used.
(c) Each team will supply its own gloves, mitts, catchers protective equipment, bats, batters helmets and score books.
(d) All batters, base runners and junior base coaches (under 18) must wear helmets.
(e) Catchers are to wear helmets, face masks with throat protectors, body protectors and leggings. While catchers are taking warm up pitches from the pitching plate or in the warm-up area, he/she must have on all the above protective equipment. Any other member of a team, including officials, must wear a helmet, mask and throat protector while receiving warm up pitches from the pitcher’s plate.
(f) All players must wear shinpads.
(g) It is recommended that players wear mouth guards especially infield players.

5.13.5 MATCH BALLS
The official match ball to be used at the New South Wales Primary Schools Sports Association Carnivals will be an 11 inch leather ball. Match balls will be supplied by the New South Wales Primary Schools Sports Association

5.13.6 (a) A team at bat may declare its innings at NSWPSSA Softball Carnivals.
The 'Run Ahead' rule does not apply at NSW PSSA Softball Carnivals.
The 'Intentional Walk' rule does not apply at NSW PSSA Softball Carnivals.

5.13.7 MATCH RULES
Match rules shall be in accordance with the official rules of the Australian Softball Federation except:
(a) (i) Pitching distance for the Girls Carnival shall be 10.67 metres (35').
(ii) Pitching distance for the Boys Carnival shall be 12.19 metres (40').
(b) The period of play shall be regulation game with a maximum time of one (1) hour and fifteen (15) minutes. The game will be extended by a time equivalent to any 'time off' requested by a Coach in the last five (5) minutes of the game.
(c) When injury, illness or removal results in a team having less than the required number of players, the game will continue. When the absent player is due to bat it is an automatic out.
(d) Catcher Speed Up Rule
When the batting side has two (2) out and the catcher is on base, the batting team may elect to have a runner replace the catcher. The replacement runner can not be one of the next five (5) batters in the line up but can be any player listed on the line up card. This is not considered a substitution.

5.13.8 PROTESTS
All protests involving game rules are to be settled by the Umpire in Chief. Protests relating to the scoring of runs in a game must be lodged within (10) ten minutes of the completion of the game in question.

5.13.9 JUDICIAL COMMITTEE
A Judicial Committee of three (3) shall be formed at the Managers' Pre-Carnival meeting to deal with any player reported by an umpire.

5.13.10 BLOOD BIN
The 'Blood Bin and Spitting Policy' of Softball NSW will apply in all NSW PSSA fixtures.

5.13.11 INCLEMENT WEATHER
In the case of inclement weather, a legal game is when there has been an equal number of innings completed by both teams after half of the allocated game time.

5.13.12 COACHING
Coaching by a team official, who must be a teacher, currently employed, permanent or temporary, by the New South Wales Department of Education and Training, Catholic Education or Independent School systems or a team member, may take place from the particular area known as the coach's box.

5.13.13 SELECTION COMMITTEE
The Selection Committee shall be made up of the State Coach, State Convener and a coach/manager representing each of the pools elected at the Managers' Pre-Carnival Meeting. All other Area/Association Coaches/Managers will be consulted throughout the selection process.
Section 6  Knockouts, General Rules

6.1.1 CARNIVALS

State knockout carnivals on a school basis may be conducted in sports such as Australian Football - Boys
Basketball - Boys and Girls
Cricket - Boys and Girls
Hockey - Boys and Girls
Netball - Girls
Rugby Union - Boys
Rugby League - Boys
Soccer - Boys and Girls
Softball - Boys and Girls
Tennis - Boys and Girls
Touch - Boys and Girls

and in any other sports as may be determined from time to time by the State Association. The highest possible level of competition is not provided for girls in the sports of Boys Australian Football; Boys Rugby League; and Boys Rugby Union.

Therefore, girls will have access to these sports. Where school resources do not permit the formation of a girls team, girls will have access to the boys team.

Any access for girls should take into account strength, stamina and physique.

6.1.2 RULES AND CONDITIONS

(a) Competition shall be on a school basis. Schools whose combined school enrolment does not exceed two hundred and fifty (250) pupils, may form teams to compete in New South Wales Primary Schools Sports Association Knockout Competitions.

(b) Players must be bona fide pupils of the school, or group of schools, they represent.

(c) COACHING No coaching shall take place during the actual competition and no Team Manager or Coach shall be allowed on to the court or field of play unless specifically called upon by the umpire or referee. (EXCEPT IN THE SPECIFIC CASE OF SOFTBALL.)

(d) All teams must be accompanied by a teacher from the school, or group of schools where applicable, and if this does not occur, that team will automatically lose the match by forfeit.

(e) In Knockouts where there are both boys and girls competitions provided girls will have access to the girls competitions only except where school resources do not permit the formation of a 'girls team'. In this instance girls will have access to the boys team.

6.1.3 THE DRAW

(a) The State Convener, shall circulate the draw, through the Senior Education Officer, as soon as practicable after the advertised closing date for entries. The draw shall be conducted strictly on a knockout basis.

(b) All competitions are to begin at Round One (1).

(c) The format for the semi-finals and finals may be altered at the Conveners Discretion.

6.1.4 DETERMINATION OF VENUES

(a) The competition shall generally be conducted on a home and away basis.

(b) In Round One (1) the 'home school' shall be the one first mentioned in the draw.

(c) The 'home school' in Rounds Two (2) to Six (6) shall be the school which visited in the previous round.

(d) A bye or forfeit is classed as a "home game".

(e) Where both schools were either both away or both at home in the previous round, and where the number of home and away games are equal in number
   (i) The first (1st) mentioned school shall be the 'home school' for Rounds Three (3) and Five (5) and all other odd rounds.
   (ii) The second (2nd) mentioned school shall be the 'home school' for Rounds Two (2), Four (4) and Six (6), and all other even rounds.

(f) Where both schools were either both away or both at home in the previous round and where the number of home and away games are not equal in number
   (i) The school with the least number of home games shall be the home school.
   (ii) The 'home school' shall wear an alternate strip of playing colours and/or design, if a clash occurs with the uniform of the visiting school.

(h) Where sections of knockout competitions are conducted at a central venue the allocation of home and away games will be made according to 6.1.4.

(i) The 'home school' shall wear an alternate strip of playing colours and/or design, if a clash occurs with the uniform of the visiting school.

(j) The finals and/or semi-finals will be played at a venue nominated by the Convener.
6.1.5 FIXTURES
(a) All fixtures shall be played at the earliest possible date.
(b) Each fixture must be played on, or before, the designated date set down in the draw.
(c) An extension of time can only be granted by the State Convener and only in exceptional circumstances. A list of current conveners can be found in an Association Sport Journal.
(d) The 'home school' shall
   (i) Give the visiting school five (5) school days notice with a choice of at least two (2) dates or play on a date mutually agreed upon.
   (ii) The offered dates, unless mutually agreed upon, shall not be the visiting school's Primary Schools Sports Association Zone sports day.
   (iii) Provide billets if required by the visiting school.
   (iv) Make all the necessary arrangements for the conduct of the match as set out in the knockout rules for that particular sport.
   (v) Make suitable social arrangements for hosting the visiting team, before, and after the match.
(e) The schools failing to abide by the above rules shall forfeit the match to the opposing school.
(f) If any two (2) schools cannot agree upon a date and/or venue, the matter shall be referred to the State Convener of the sport concerned for decision.

6.1.6 RESULTS
(a) Results must be forwarded by telephone, telegram, or fax, by the winning school, to the State Convener of the sport concerned or his/her designates, as indicated on the draw, within three (3) school days of the match.
(b) Failure to notify results will disqualify the winning school.

6.1.7 PROTESTS
(a) Notice of intention to protest must be made, to the opposing team on the day of the match.
(b) Protests must be forwarded within three (3) days of the date of the match to the State Convener of that sport with a copy to the Principal of the opposing school.
(c) Protests must be signed by the Principal of the protesting school. The State Convener, in consultation with nominated members of the Executive shall adjudicate and that decision will be final.

6.1.8 BANNERETTES
The New South Wales Primary Schools Sports Association shall supply the required number of bannerettes for the winners and runners-up in each knockout competition. In the event of a drawn result, in the final, an additional set of winner's bannerettes will be awarded.

6.1.9 SUSPENSIONS
If a player is sent from the field of play, he/she is given an automatic one (1) match suspension. This suspension is to be served in the next knockout match of the current competition. The State (and Area, if applicable) Convener must be notified of the incident.

6.1.10 SERIOUS INCIDENT
In all knockouts when an incident of a serious nature occurs the following people should be immediately notified. School Principal(s)
Relevant Area Sports Officer(s)
Relevant NSWPSSA Convener
Executive Officer NSWPSSA
Relevant District Superintendent(s)

A serious incident report is available from the Executive Officer, NSWPSSA or the Regional Sports Officer.

6.1.11 SMALL SCHOOLS
(a) The Small Schools Knockouts will be organised, independently of all other NSWPSSA Knockout Competitions, by the NSWPSSA Small Schools Knockout Convener in three divisions.
(b) All competitions will be mixed gender competitions.
(c) There will be no limit to the number of players in each squad and unlimited interchange will be allowed.
(d) The following Divisions shall apply:
   Division 1 Total school population of up to 30 Touch
   Division 2 Total school population of 31 - 60 Soccer
   Division 3 Total school population of 61 - 100 Soccer

   The classification of the enrolment will be determined by the February Staff Return.
(e) Entries are to be forwarded to the NSWPSSA by the designated date.
(f) Small schools may still access all other NSWPSSA Knockouts either as a single school and/or by combining with other small school(s) as per NSWPSSA rule 6.1.2 (a).
Section 6 Knockouts. General Rules

6.2.1 Refer to General Knockout Rules.

6.2.2 RULES AND CONDITIONS

(a) Competition is to be on an open primary age basis, i.e. pupils must be thirteen (13) years or under in the year of the competition.

SPECIAL NOTE: Gala Days – Rounds 1 – 3

Rounds 1 – 3 to be played as Gala Days with special conditions to apply –

(i) Halves, 2 x 15 minutes

(ii) Field size may be reduced (if necessary) – minimum of 120m

(iii) If field size is reduced, the number of players may also be reduced to a minimum of 14.

(iv) Round Robin Format – Regional Convener or designated teacher to determine the format of Gala day according to the number of teams and fields including the number of players per team

Determination of Venues for Rounds 4 & 5

The venues for Rounds 4 & 5 to be decided by the State Convener. Rounds 4 & 5 will revert to be Knockout games and played according to the following rules and conditions.

(b) DURATION OF PLAY

Game times shall consist of four (4) fifteen (15) minute quarters with intervals of five (5) minutes, ten (10) minutes and five (5) minutes.

(c) DRAWN GAMES

(i) In the event of a drawn game five (5) minutes each way extra time shall be played with no interval between.

(ii) If at the end of this extra time a draw still remains the ball is returned to the centre and without changing ends, play continues until the next score. The team making this score shall be declared the winner.

(iii) This rule is applicable to all matches except the final.

(iv) In the final, if the game is drawn after five (5) minutes each way extra time, both teams shall be declared joint winners.

(d) THE HOME TEAM SHALL

(i) Provide the best full sized and correctly marked oval available. Consideration should be given to change room facilities and toilets.

(ii) Offer the visiting school the option to provide, if they so desire, a competent field umpire. If not taken up, the home team shall provide a suitable field umpire(s).

(iii) Ask the opposition school to provide one competent adult umpire. The home school to provide the other goal umpire, who must be a competent adult.

(iv) Provide suitable boundary umpires.

(e) Fixtures shall be played according to the rules of the National Football League unless otherwise stated and with the following special provisions.

(i) Team Numbers

A maximum of eighteen (18) players to take the field with up to seven (7) interchange players and unlimited number of interchanges.

(ii) Tackling

A player in possession of the ball may be tackled by an opponent wrapping both arms around the area below the top of the shoulders and on/above the knees. The tackle may be from either side or from behind providing the tackle from behind does not thrust forward the player with the ball.

(iii) A player in possession of the ball, when held by an opponent applying the wrap around tackle, should be given a reasonable chance to dispose of the ball by kick or handball, or by attempting to kick or handball, otherwise a free kick shall be awarded to the tackler holding the ball.

(iv) The Field Umpire shall ball up when the player with the ball has the ball held to the body by an opponent, unless the player has had a reasonable time to dispose of the ball prior to being tackled, in which case a free kick shall be awarded to the tackler for holding the ball.

(v) The Field Umpire shall allow play to continue if the ball is knocked out of a players hands by an opponent.

(vi) A player not in possession of the ball, when held by an opponent, shall be awarded a free kick.

(vii) No player shall be dumped/thrown to the ground by any tackle.

(viii) Bouncing the Ball

A player in possession of the ball may, in accordance bounce the ball or place the ball on the ground (every fifteen (15) metres)

(ix) Shepherding

A player is permitted to shepherd an opponent as long as he/she is five (5) metres or closer to the ball.

(x) Kicking off the Ground
A player is not permitted to deliberately kick the ball off the ground if it endangers the safety of other children. If this does occur a free will be given.

(xi) Barging
When an umpire considers that a player who has had reasonable opportunity to dispose of the ball chooses to barge, fend off or chop past opponents a free kick shall be awarded to the nearest opponent.

(xii) Fifty (50) metres
The fifty (50) metre penalty rule shall be replaced by a distance of twenty five (25) metres.

(xiii) Football Size
Footballs can be leather composition or weather composition Size Two (2) (12 – 13).

(f) PENNANTS
Twenty five (25) pennants will be awarded to the winning team and twenty five (25) pennants to the runners-up on the day of the final plus one (1) pennant for each Coach and one (1) pennant for each school.

(g) ORDER OFF
A field umpire may order a player from the field of play for:
the remainder of the quarter or
a period of ten minutes or
the remainder of the match
The offending player may be replaced by a reserve player during the period of the send off.

(h) INTERCHANGE
Interchange area will be the area directly in front of the team manager’s coaching area. This coaching is to be defined at the start of the match.
Runner: The person appointed as the runner for the team must be a teacher or primary school student, and must be clearly identifiable to his/her team.

GUIDELINES:
As Australian Football is a developing sport in many areas of New South Wales the NSWPSSA recommends the following guidelines to ensure player enjoyment and safety:

Players at all times should be encouraged to wear protective equipment such as headwear and mouthguards.

The focus should be on skill development as much as winning.

In the spirit of the game all players, coaches and umpires should gather in the centre of the field at the conclusion of the game to shake hands.
Coaches, if possible should try to avoid one sided results.
Section 6.4  Cricket Knockout Rules (Boys and Girls)

6.4.1 Refer to General Knockout Rules

6.4.2 RULES AND CONDITIONS

(a) Competition is to be on an open primary age basis, i.e. pupils must be thirteen (13) years or under in the year of the competition.

   (i) A team will consist of 11 players, however, a batting twelfth (12th) man can be named prior to the commencement of the game to enable 12 players to participate in the match. This player may bowl and keep wicket but not bat. The umpire will be informed.

(b) DURATION OF PLAY

   (i) Matches shall be no more than fifty (50) overs. The team batting first shall bat for twenty-five (25) overs unless dismissed beforehand. The team batting second shall be entitled to no more than twenty-five (25) overs. The team scoring the greater number of runs shall be declared the winner.

   (ii) Boys: All overs to consist of six (6) legitimate deliveries.

   (iii) If play is terminated for the day because of weather, before the side batting second has received fifteen (15) overs, the match will be replayed at the earliest possible date.

   (iv) If play is terminated for the day, because of weather, and the side batting second has received fifteen (15) completed overs or more a result will be obtained. It will be obtained by a comparison of runs scored, by both teams, at the completion of the same number of overs. This means that the scorebooks must show the progressive total, for both teams, at the completion of the 15th over and each over afterwards.

(c) TIED GAMES

   In the event of a tie (except for the final) the team which has lost the least numbers of wickets shall be declared the winner (batsmen who had to retire will not be regarded as out). Where both sides have lost the same number of wickets, the school which received the least number of deliveries in scoring their runs shall be declared the winner. Where both sides have faced the same number of deliveries, the team which has bowled the least number of wides and no-balls shall be declared the winner.

(d) A maximum of three consecutive overs per spell shall be allowed. Bowlers may bowl no more than five overs each. The break between spells will be the equivalent number of overs bowled from the same end as the bowler’s immediately concluded spell.

(e) Batsmen shall retire after the first scoring shot which brings their total to forty (40) runs or more and shall not return to bat during the game.

(f) Matches are to be played on a turf, matting, glazed concrete, malthoid, synthetic or a mutually acceptable wicket where these surfaces are unavailable.

(g) Balls used are to be 142g two (2) piece leather of a recognised brand.

(h) A synthetic cricket ball may be used on a concrete wicket if mutually agreed to by both schools.

(i) Any delivery that passes above the shoulder of a batsman in his normal batting stance shall be called a "no ball".

(j) No fieldsman allowed to field within ten (10) metres of the batsman on strike except within an area from point to wicketkeeper on the off side of the wicket.

(k) Batsmen/women must wear a properly fitting batting helmet. The wicketkeeper must wear such a helmet when standing up to the stumps.

6.4.3 DUTIES OF HOME SCHOOL

(a) Provide the best wicket available as per Rule 2 (f). Where the home school cannot provide any of these surfaces, the home school will become the visiting school. If neither school can provide these surfaces, then the match can be played on a mutually acceptable surface.

(b) Provide certificated umpires where possible. Should only one (1) certificated umpire be available the Manager of the batting side will umpire from square leg. Where no certificated umpires are available the Team Managers will share the umpiring duties.

(c) Certificated umpires will be provided for semi-final and final matches.

6.4.4 PENNANTS

Fourteen (14) pennants will be presented to the winning team and fourteen (14) to the runners-up on the day of the final, plus one (1) pennant for each Team Coach and one (1) pennant for each school.
Section 6.10  Softball Knockout Rules (Boys and Girls)

6.10.1  Refer to General Knockout Rules.

6.10.2  RULES AND CONDITIONS

(a)  (i)  Competition is to be on an open primary age basis, i.e. pupils must be thirteen (13) years or under in the year of the competition.
(ii)  The maximum number of players in a team is twelve (12).

(b)  DURATION OF PLAY

(i)  Games are to consist of seven (7) completed innings or one and a quarter (1 1/4) hours, whichever occurs first. The game will be extended by a time equivalent to any "time off" requested by a Coach in the last five (5) minutes of the game. All timekeeping is the responsibility of the central or Home Plate Umpire. Managers of either the Home or Away teams should not take on the role of timekeeper.

Matches shall be played according to the rules of the Australian Softball Federation Fast Pitch Rule Book.

(ii)  In case of inclement weather, a legal game is when there has been an equal number of innings completed by both teams after half of the allocated game time.

(c)  TIED GAMES

In the event of a tied game when time is called, or reverts to a tied game, the innings in progress will be completed. If the game is still tied after even innings, tie breaker innings will be played until a result is obtained.

TIE BREAKER

The last player to complete his/her time at bat in the innings of the tie will be placed on 2nd base in the tie break innings for each side. The game will then proceed in the usual way.

This rule to apply in all matches except the final.

In the event of the final being a drawn game both teams will be declared joint winners.

(d)  COACHING

Coaching by a team official, who must be a teacher currently employed by the New South Wales Department of Education and Training at that school or a team member, may take place from the particular area known as the coach's box.

(e)  EQUIPMENT

(i)  Proper footwear shall be worn at all times. Boots with moulded or plastic studs may be worn - cleats, metal or screw in studs are not permitted. Jewellery and casts are not allowed.

(ii)  Safety bases are to be used at first base.

(iii)  Catchers are to wear helmets, face mask with throat protectors, body protectors and leggings. While catchers are taking warm up pitches from the pitching plate, or in the warm up area, he/she MUST have on all the above protective equipment.

Any other member of a team, including officials, must wear a helmet, mask and throat protector while receiving warm up pitches from the pitcher's plate.

(iv)  Each team shall provide their own equipment and an 11 inch leather match ball. The home team will supply bases.

(v)  Batters, base runners and junior base coaches (under 18) must wear helmets.

(f)  DECLARATION OF AN INNINGS

(i)  A team may declare its innings
(ii)  The ‘Run Ahead’ rule does not apply
(iii)  The ‘Intentional Walk’ rule does not apply

(g)  CATCHER SPEED UP RULE

When the batting side has two (2) out and the catcher is on base, the batting team may elect to have a runner replace the catcher. The replacement runner can not be one of the next five (5) batters in the line up but can be any player listed on the line up card. This is not considered a substitution.

6.10.3  (a)  DUTIES OF THE SCHOOL

Home teams shall provide the following:

(i)  Provide a 18.29m diamond correctly marked with pitching distance 10.67m, 2.44m radius circle around pitcher's plate and two (2) batter's boxes 2.13m x 0.91m as shown in rule book.

(ii)  Provide two competent umpires, one (1) plate and one (1) base umpire if possible (local High Schools may be able to help in this regard).

In the event of this not being possible, each teacher will umpire while his/her team is fielding and may coach while his/her team is at bat (from the Coach's box).

6.10.4  PENNANTS

Twelve (12) will be awarded to the winning school team and twelve (12) to the runners-up on the day of the final plus one (1) for each Team Coach and one (1) for each school.